

Three Towers - Scout Hike

Start Time and Checkin

Your start time will have been emailed to the user that registered your team and can also be found in the registration portal. You should arrive 30 minutes before your start time to allow for the kit check.

The checkin location for the scout hike is Pangbourne Workingman's Club Rosewood Hall, 1 Whitchurch Rd, Pangbourne, Reading RG8 7BS

Pickup

You should have an idea of your teams walking speed from practice hikes. Teams will be allowed to contact their parents when they finish.

The pickup location for the scout hike is Compton Scout Hut Cheseridge Rd, Compton, Newbury RG20 7PL

Mobile Phones

Scouts are permitted to carry a mobile phone zipped away in their pack. We will ask you to provide your mobile number at checkin. There should be at least 2 mobile phones in each group. Participants should not interact with their phone unless they become lost or need assistance.

The assistance number if you get lost during the hike is 07721376194.

Rules

- 1. Walking teams must stick together. If a team splits up between checkpoints they may be excluded from the hike.
- 2. Leave no litter along the route and be respectful of the residence in the area.
- 3. Adhere to the countryside code
- 4. GPS devices and mobile phones should not be used during the event unless in emergency situations.
- 5. Parents and Leaders must not walk with teams nor arrange to meet teams at or between checkpoints.

Awards

Awards and certificates are available after the event for teams that have participated in the hike. Details will be sent out closer to the time.



Route Card

Checkpoint	Name	Grid Ref	Kilometres
START	Pangbourne Working Men's Club	SU635767	0
CP1	Gatehampton	SU608799	5km
CP2	Stitchen's Green	SU587797	8km
CP3	Warren Farm	SU567813	12km
CP4	Fairmile	SU544826	16km
CP6	Churn Farm Bridge	SU509833	20km
CP9	East IIsley	SU493808	23km
CP19	Cheseridge	SU504785	25km
CP20	Compton	SU514798	27km